

## “The Bittersweet” – Scene 2

	<p><b>Video:</b> You see your hands “low poly” and you are walking out of a house in the suburbs, in a one way street.</p>	<p><b>Audio:</b> Everything is quiet, but you hear the sound of birds chirping, and the trees moved by the wind.</p>
	<p><b>Video:</b> The background starts changing, more like a city, you see people walking down the street.</p>	<p><b>Audio:</b> Suburbia sound stops. You hear the sound of people walking almost like an army walking down the street.</p>
	<p><b>Video:</b> They look like newspaper flats, but moving in a 3d space and if you walk near them, they get closer.</p>	<p><b>Audio:</b> You can hear agents saying “hi”. Indistinctive chatter.</p>
	<p><b>Video:</b> They are so attentive to you, they all want to say hi and be nice to you.</p>	<p><b>Audio:</b> Indistinctive chatter, sound of the cars passing by.</p>
	<p><b>Video:</b> An another type of agent appears, flat 2D characters, with television heads and flickering images to reflect facial gestures.</p>	<p><b>Audio:</b> Indistinctive chatter, sound of the cars passing by.</p>
	<p><b>Video:</b> At the end of the road You can see the door, but its not fitted into any wall. You can approach And swipe to continue.</p>	<p><b>Audio:</b> You hear people chatting as you pass by on the street.</p>